



TSFS03, Value based Participatory Design for Social Innovation, 7.5 credits

Värdebaserad deltagande design för social innovation, 7,5 högskolepoäng

Second Cycle / Avancerad nivå

Details of approval

The syllabus was approved by The pro-dean for First-Cycle Studies at the Faculties of Humanities and Theology on 2014-11-11 to be valid from 2014-11-11, autumn semester 2014.

General Information

The course is offered as a commissioned education.

Subject: Technology and social change.

The course is offered as a freestanding course.

It can be included in a first or second cycle degree.

Main field of studies

Technology and Social Change

Depth of study relative to the degree requirements

A1N, Second cycle, has only first-cycle course/s as entry requirements

Learning outcomes

On completion of the course, the students shall be able to

Knowledge and understanding

- account for and use normative concepts in communication with regard to social change management
- account for the complexity that leads to "wicked problems" in social and digital contexts from the perspective of the specific contexts of their own and others'

- projects
- provide a basic account of how digital technology changes the preconditions and the scope for action of different users and stakeholders in society and organisations
- account for methods and approaches in the area of participatory design

Competence and skills

- in speech and writing discuss norms in relation to social innovation and contemporary digital media on the basis of selected examples
- use normative concepts to analyse their own and others' social development and innovation projects
- apply methods and approaches from value-based participatory design in social change projects
- identify "wicked problems" on the basis of their own and others' social development and innovation projects
- informed by approaches and methods of value-based participation, formulate solutions or strategies to mitigate identified "wicked problems"

Judgement and approach

- identify and justify the choice of a value-based participatory method to involve users in a change project
- critically reflect on wicked problems in relation to their own and others' projects on the basis of the specific contexts

Course content

The course focuses on the methods for and the importance of the participants' involvement in the design and development work for social innovation. It highlights the historical development in change management in which digital technology has triggered and enabled hidden and open agendas. The interplay between laws, norms and other influential structures in society is also highlighted in relationship to participatory design. The course provides participants with a historical background and theories of norms. "Wicked problems" are a natural but recalcitrant result of including many stakeholders with different perspectives and points of departure in a process of change. The course also addresses how these "wicked problems" can be handled and integrated in social innovation together with soft human values.

Course design

The teaching includes lectures, seminars and scheduled group exercises. Attendance is compulsory at seminars and group exercises.

The course is offered partially as a distance learning course and makes use of an online learning platform and/or digital tools. It presupposes that students who enrol on the course understand these conditions and have access to a computer with internet connection. Further information regarding technical requirements is available from the department.

The course also includes components requiring the physical presence of participants.

Assessment

The assessment is based on ongoing assignments and a project presentation.

Subcourses that are part of this course can be found in an appendix at the end of this document.

Grades

Marking scale: Fail, Pass, Pass with distinction.

Entry requirements

To be admitted to the course, participants must have a Bachelor's degree.

Further information

1. The course is offered at the Centre for Work, Technology and Social Change (WTS) at Lund University.
2. For further details see the current registration information and other relevant documentation.
3. The credits allocated for course content that in whole or in part is commensurate with another course can only be credited once for a degree.

Subcourses in TSFS03, Value based Participatory Design for Social Innovation

Applies from V15

1401 Value based Participatory Design for Social Innovation, 7,5 hp
Grading scale: Fail, Pass, Pass with distinction