



LUND
UNIVERSITY

Faculties of Humanities and Theology

AKSK04, Classical Archaeology and Ancient History: B.A. Course - Level 3, 30 credits

Antikens kultur och samhällsliv: Kandidatkurs, 30 högskolepoäng
First Cycle / Grundnivå

Details of approval

The syllabus was approved by the pro-dean for first-cycle studies at the Faculties of Humanities and Theology on 2012-02-15 and was last revised on 2016-06-02. The revised syllabus applies from 2016-06-02, autumn semester 2016.

General Information

The course is offered as a freestanding course. It can normally be included in a first or second cycle degree.

Language of instruction: Swedish

Main field of studies

Classical Archaeology and Ancient History

Depth of study relative to the degree requirements

G2E, First cycle, has at least 60 credits in first-cycle course/s as entry requirements, contains degree project for BA/BSc

Learning outcomes

On completion of the course, the students shall be able to

Knowledge and understanding

- provide a basic account of theories and methods of research, focusing on aspects that are key to the main field of classical archaeology and ancient history
- refer to important currents in classical archaeology and ancient history research and describe the conditions enabling knowledge within classical archaeology and ancient history
- account for the planning, execution and interpretation of archaeological investigations

Competence and skills

- independently apply a scholarly approach by discerning, formulating and discussing research issues from different angles and proposing solutions
- demonstrate a good ability to critically review their own and others' texts and to express themselves with good stylistic ability in speech and writing, especially within academic genres
- independently perform specific information searches, analyse and critically interpret the information and present it in the standard manner of the main field
- plan, execute and evaluate a written research assignment within predetermined time frames
- communicate knowledge and research results of classical archaeology and ancient history in an informative way
- apply basic methodology of archaeological investigations

Judgement and approach

- consider theoretical, methodological and ethical issues in their studies, research and professional life
- identify their need of further knowledge in the field of classical archaeology and ancient history and develop their skills
- take a position on and assess the role of classical archaeology and ancient history in society
- provide perspectives on issues of gender, ethnicity and diversity

Course content

The course consists of three modules aiming to provide students with a deeper understanding of the entire research process of classical archaeology and ancient history. One module presents a theoretical, methodological and ethical foundation for research. The degree project consists of independent processing of an issue in classical archaeology and ancient history. A third, practically oriented, component focuses on methods of archaeological investigations including fieldwork.

The course consists of the following modules:

1. Theory, Method and Ethics, 5 credits,
2. Degree Project, 15 credits,
3. Archaeology in Practice, 10 credits.

For practical reasons, the courses may be taught in a different order depending on whether the fieldwork course is taught in the spring or autumn.

Course design

The teaching consists of fieldwork, group exercises, lectures, seminars and individual supervision of the degree project. Seminars (approximately 5-10), fieldwork and group exercises are compulsory. Supervision is normally limited to the semester when the student was first registered on the course. Exceptions can be made if there are special grounds. (This rule applies to students starting their studies from 1 August 2016).

Assessment

The assessment of module 1 is normally based on written assignments. The assessment of module 2 is based on the execution of the degree project and activity at the seminars. The degree project is to be discussed and defended at a seminar. This seminar is part of the assessment. The assessment is also based on the students' critical review of another degree project. The assessment of module 3 is normally based on oral and written assignments. Other forms of assessment may be applied in modules 1 and 3, subject to a special agreement with the students.

Passed degree projects at the Faculties of Humanities and Theology can be registered in the LUP Student Papers database if the student so wishes. The student is responsible for uploading the passed degree project as a PDF file in LUP student papers.

Subcourses that are part of this course can be found in an appendix at the end of this document.

Grades

Marking scale: Fail, Pass, Pass with distinction.

For a grade of Pass on the whole course, the student must have been awarded this grade on all modules. For a grade of Pass with Distinction on the whole course, the student must have been awarded this grade on the degree project and at least a grade of Pass on the other modules. The grades awarded for module 3 are Pass or Fail.

Entry requirements

To be admitted to the course, students must have passed AKSA02 Classical Archaeology and Ancient History, Level 2 or the equivalent.

Further information

1. The credits allocated for course content that in whole or in part is commensurate with another course can only be credited once for a degree. For further details see the current registration information and other relevant documentation.
2. The course is offered at the Department of Archaeology and Ancient History, Lund University.
3. Module titles in Swedish:
 1. Teori, metod och etik
 2. Examensarbete
 3. Arkeologi i praktiken

Subcourses in AKSK04, Classical Archaeology and Ancient History: B.A.
Course - Level 3

Applies from V12

- 1201 Theories, Methods and Ethics, 5,0 hp
Grading scale: Fail, Pass, Pass with distinction
- 1202 Bachelor's Thesis, 15,0 hp
Grading scale: Fail, Pass, Pass with distinction
- 1203 Archaeology in Practice, 10,0 hp
Grading scale: Fail, Pass